



# Wisconsin Valley Library Service

## 2024 Fact Sheet

<b>Founded</b>	August 1961
<b>Web Site</b>	wwls.org
<b>Area Served</b>	7,360 square miles including the north central Wisconsin counties of Clark, Forest, Langlade, Lincoln, Marathon, Oneida and Taylor.
<b>Population Served</b>	285,977 (total member county service population in 2022)
<b>Libraries Served</b>	Service is provided to 25 public libraries at 35 service sites, as well as at school, academic and non-public libraries across the seven-county service area.
<b>Major Services</b>	Online library catalog administration, collective purchasing, internet access, technical expertise and support, website development and marketing support, online resources/databases, makerspace and literacy kits, courier service, consultant service, continuing education and training for library personnel and trustees.
<b>Governance</b>	<p>WVLS operates under Chapter 43 of the WISCONSIN STATUTES and is governed by a 15-member Board of Trustees. Each participating county has at least one member on the board – the rest are allocated according to population. Chairs of the County Boards of Supervisors appoint trustees to the WVLS Board.</p> <p>Election of Officers occurs in February 2024. <b>2024 Officers are</b> <b>President – Tom Bobrofsky (Clark County)</b> <b>Vice-President – Kay Palmer (Marathon County)</b> <b>Treasurer – Michael Otten (Marathon County)</b></p>
<b>Director</b>	Marla Sepnafski 300 North First St. Wausau, WI 54403-5473 Telephone: (715)261-7251 Email: msepnafski@wwls.org
<b>Location</b>	300 N 1 <sup>st</sup> St Wausau, WI 54403
<b>Budget &amp; Funding</b>	Total operating revenue to provide services in 2024 is \$1,631,981. Approximately 77% of our revenue comes from the State of Wisconsin, 19.5% from member public libraries, 2.5% from member counties, and 1% from state systems and interest/investments.
<b>Staff</b>	8.925 full time equivalents
<b>State View</b>	WVLS is one of 15 library systems in the state. Systems range in size from one to ten counties.